

SESSION SUMMARY

SESSION: 2 NOV 88
VIEWER: OII
START : 1502
STOP : 1557
METHOD: RV

IN THE BEGINNING, WE HAVE A LAND/STRUCTURE INTERFACE. PART OF THE STRUCTURE IS FLAT AND ANGULAR, PART OF IT IS CURVED AND ROUNDED. THERE IS A MIRROR-LIKE QUALITY ASSOCIATED WITH IT; AS IF THERE WERE TWO IDENTICAL STRUCTURES, OR IT IS MIRRORED SOMEHOW. ASSOCIATED WITH THIS TARGET ARE CIRCLES OF LIGHT, NOT TOUCHING, BUT "STACKED" ONE ON TOP THE OTHER, SEEMINGLY SUSPENDED IN MIDAIR. THERE IS ALSO A BLACK, SHADOW-LIKE OBJECT THAT IS BACK-LIGHTED BY A BRILLIANT WHITE/GREENISH-YELLOW GLOW, AND A COLUMN OF PALE-GREEN LIGHT EXTENDING FROM THE BOTTOM.

LOOKING DOWN, FROM OVERHEAD, I SEE THREE DISTINCT, AND SEPARATE LAND FEATURES. THE FIRST, ANNOTATION A., PAGE 5 OF THE SESSION, IS LIKE A DEEP CANYON. THE SECOND, ANNOTATION B., PAGE 5 OF THE SESSION, LOOKS LIKE A "KEYHOLE-SHAPED BODY OF WATER. THE THIRD, ANNOTATION C., RESEMBLES A LARGE CRATER WITH A FLAT-TOP CONE IN THE CENTER.

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A. across, flat
hard
B. _____

A. vertical up,
hard
B. _____

5-2
hard
smooth
flat

A. across, flat
hard
B. _____

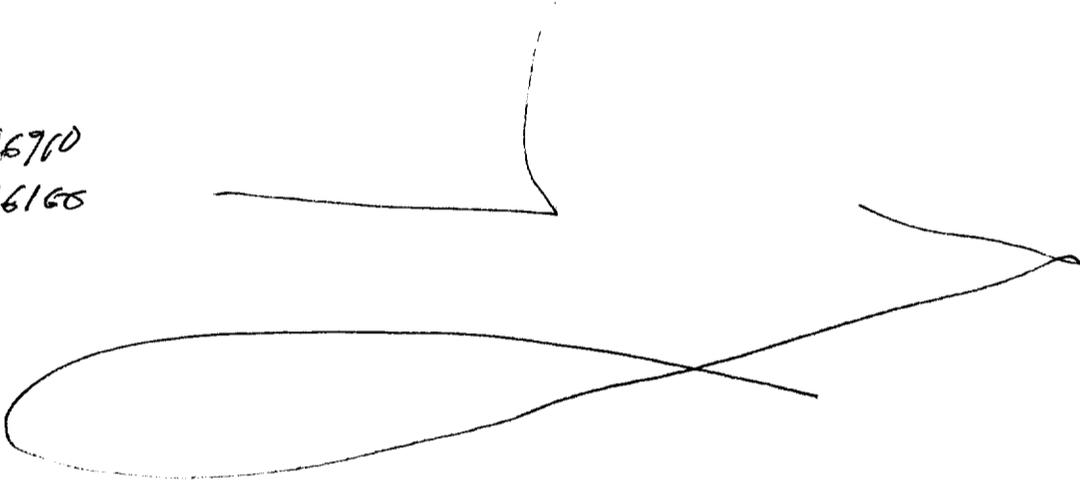
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A. across, flat,
hard

B.

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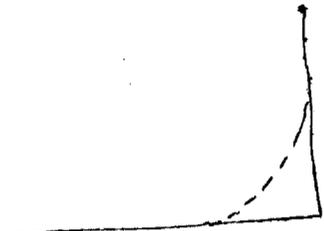


A. across, angle up
hard
↓
+ structure

A. across, flat,
angle, down,
around, loop,
hard/soft

B. manmade/hard
interface

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k. across, flat, angle
up, vertical up,
hard
B structure

5.2

hard
smooth
shiny
dull
dark
rounded up
green
blue
dark
round
circular
orb



OBLIQUE



CUT AWAY

9-2

A/S

THING!

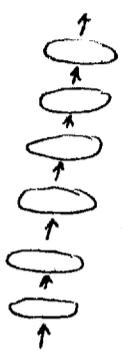
reddish orange

flat
incline.
curving
rounded
two

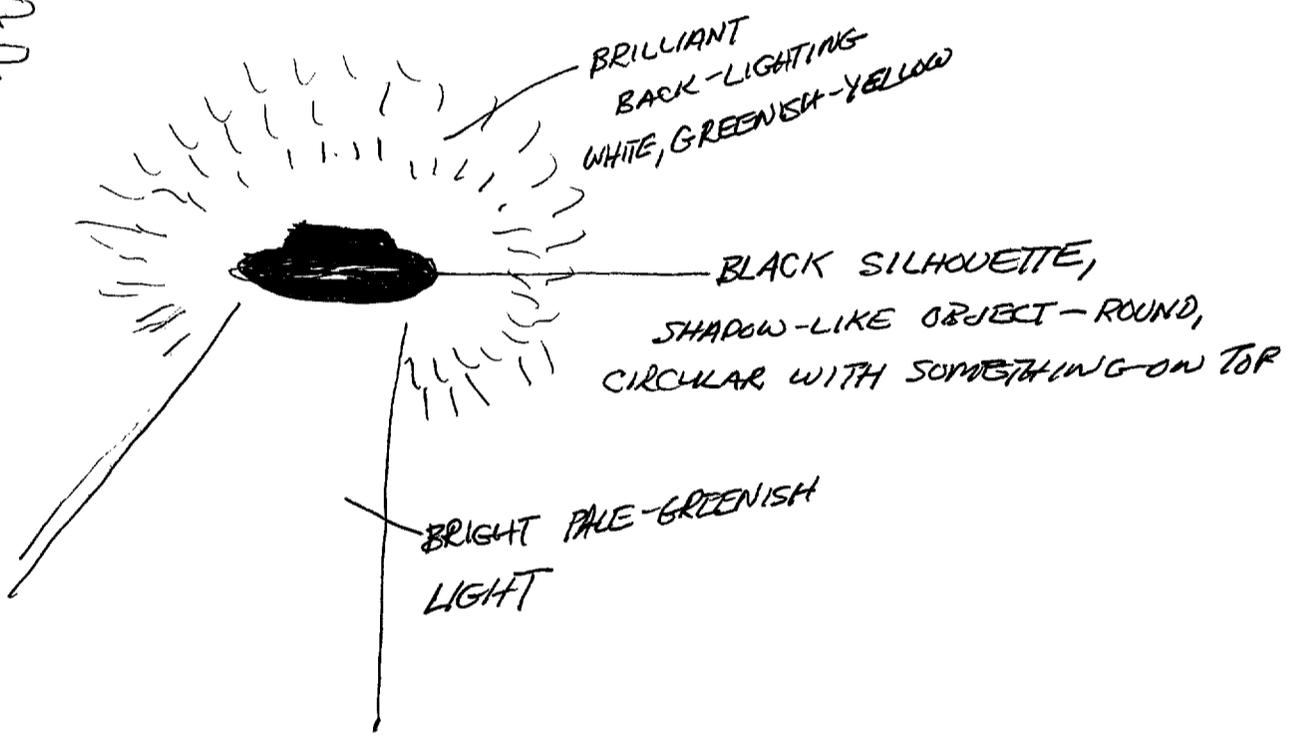
MIRROR-LIKE

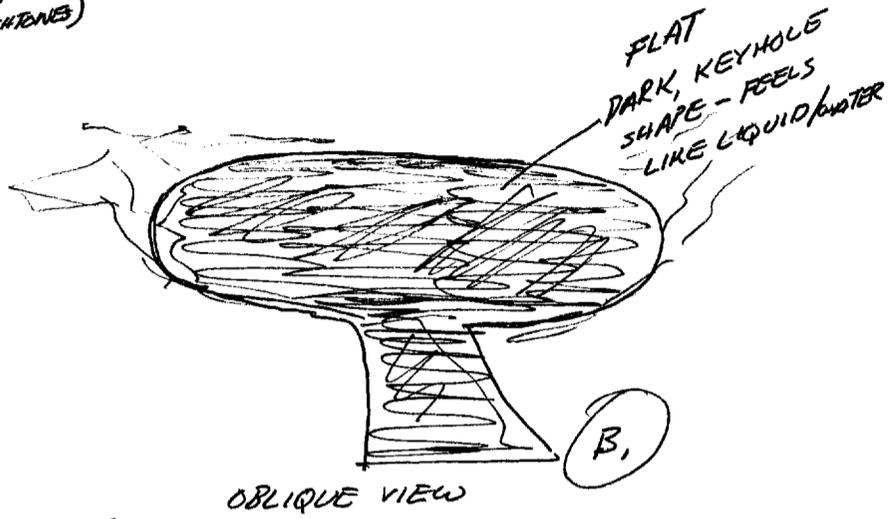
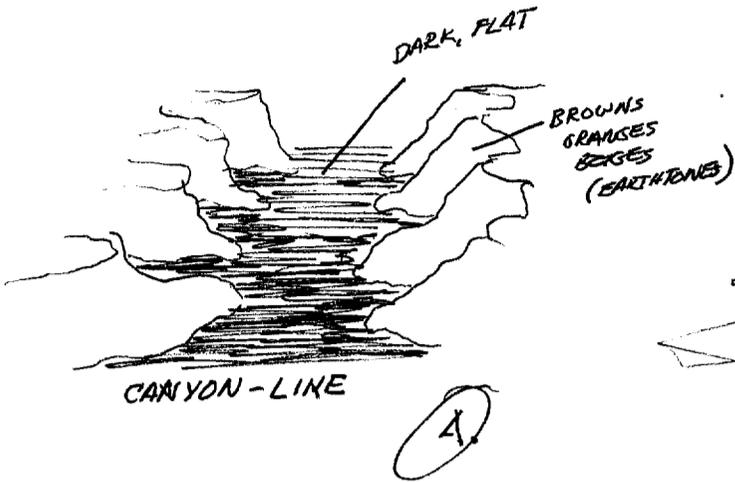
AI BREAK

STRANGE!!!!

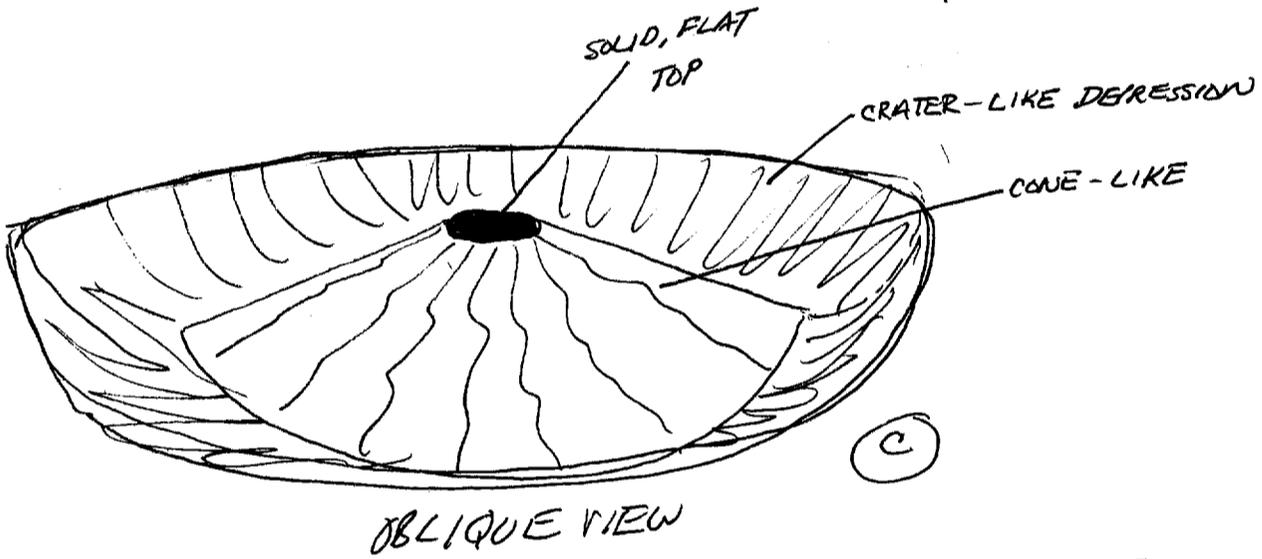


LAYERS OF CIRCLES OF LIGHT
ONE ONE-ON-TOP THE
OTHER.

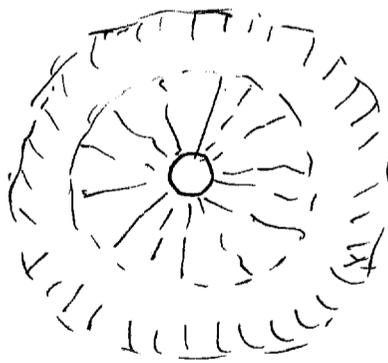




OBLIQUE VIEW



OBLIQUE VIEW



*ADL BREAK
reminds me of
a roulette wheel*

